Jason Snell

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Summarv

Full Stack Web and Application Developer with 2 years of professional experience as a Junior Programmer, 1 year as a Computer Technician, and 6 years of personal experience in web and software development. Especially interested in Web Scraping, Automation, and Artificial Intelligence.

Technical Skills

- Programming Languages: C#/VB.NET, PHP, JavaScript, HTML/CSS, C++
 Technologies: .NET Core, Node.js, WPF, WiseJ
- Databases: MySQL, Microsoft SQL, phpMyAdmin
- Tools: Visual Studio/VSC, Active Directory, Office Suite, Adobe Suite, Postman, IDA Pro
- Operating Systems: Windows, Mac, Linux

Professional Experience

Junior Programmer (Jan 2022 - Apr 2024) - Credit Management Services

- Primary developer on 3 websites (2 payment portals, 1 client portal)
- API integrations with our software and phone system (Wildix)

Computer Technician (Nov 2020 - Apr 2024) - Credit Management Services

- Repaired, configured, installed, and maintained workstations
- Provided technical support and helped troubleshoot issues
- Video editing, graphic design, networking

Education

Grand Island Senior High & CPI (Aug 2016 - May 2020)

- Programming Java 1 & 1B Certifications
- Office Suite and Cisco Certifications

Projects

Payment Portal & Client Portal - Credit Management

- Description: Websites for consumers to make payments or clients to view progress on accounts and money collected
- Technologies: Visual Studio, VB.NET, WiseJ, IIS, Visual Studio, HTML, CSS, JavaScript
- Outcome: Payment Portal had collected well over \$100,000, and onboarded new clients because of the Client Portal

Online Shopping Automation - Personal Project

- Description: Built a high-speed automation tool for purchasing limited-stock items online
- Technologies: Visual Studio, C#, MySQL, Ubuntu, Selenium/Puppeteer/Playwright, Charles/Fiddler
- Outcome: Successfully automated purchases, often resulting in 100% of total stock being sold to my users.

Video Game Modifications - Personal Project

- Description: Aimbot and wallhacks for various Xbox 360, PS4, and Computer Games
- Technologies: Visual Studio, C++, C#, PPC and x86/64 assembly, IDA Pro
- Outcome: Built a subscription-based platform for distributing my video game cheats, demonstrating proficiency in low-level programming, reverse engineering, and business management